

## Curriculum Vitae

<b>Position</b>	<b>Android Developer</b>
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### EDUCATION

EDUCATION	
Educational institution	Belarussian State University of Informatics and Radioelectronics
Specialty	Electronic-optical machine building
Graduation year	2009
Degree	Master of Science

### LANGUAGE SKILLS

LANGUAGES	Level		
	Reading	Writing	Speaking
English	Advanced	Upper-Intermediate	Upper-Intermediate
Russian	Native	Native	Native
Belarusian	Native	Native	Native

## WORK EXPERIENCE

<b>Total work experience (years)</b>	4+
<b>Project/Project description</b>	Secure application container with apps like browser, mail, file sharing, calendar, contacts. All incoming/outgoing traffic is encrypted and send via bridge.
Period of project (since... to...)	December 2014 – present time
Position	Lead Android Developer
Responsibilities	Core encryption logic, UI development, project support
Technologies used	JDK, Android SDK, SQLCipher, XML, OpenSSL, C, SOAP-based web service, DI framework, sockets, 3 <sup>rd</sup> party libraries integration
<b>Project/Project description</b>	Book reading application – client for book readers with features like purchasing books online, downloading, reading, communication with other members of social net, sharing.
Period of project (since... to...)	July 2014 – December 2014
Position	Lead Android Developer
Responsibilities	Project estimation, development of the core components (database, customized UI, logic), development of text parser logic
Technologies used	JDK, Android SDK, SQLite, JSON, XML, Android Fragments API, Google Maps, Google Cloud Messages, Github, Android Annotations, Otto event bus library, FB and Twitter libs, HTML parser Jericho.
<b>Project/Project description</b>	A client for online shops service-aggregator
Period of project (since... to...)	April 2014 – July 2014
Position	Lead Android Developer
Responsibilities	Project estimation, development of the core components (database, customized UI, logic), development of application mockups, cutting PSD design
Technologies used	JDK, Android SDK, SQLite, JSON, XML, Android Fragments API, Google Maps, Google Cloud Messages
<b>Project/Project description</b>	Android client for office building community that allows to get the latest news from backend, provide community-related info, feedback with administration
Period of project (since... to...)	March 2014 – April 2014
Position	Lead Android Developer
Responsibilities	Project estimation, development of the core components (database, customized UI, logic), optimization for different device versions and

	configurations, bug fixing, communication with the customer
Technologies used	JDK, Android SDK, SQLite, JSON, XML, Android Fragments API, Google Maps, Google Cloud Messages

<b>Project/Project description</b>	Android client for office building community that enables to get the latest news from backend and provides community-related info
Period of project (since... to...)	February 2014 – March 2014
Position	Lead Android Developer
Responsibilities	Project estimation, development of the core components (database, customized UI, logic), optimization for different device versions and configurations, bug fixing, communication with the customer
Technologies used	JDK, Android SDK, SQLite, JSON, XML, Android Fragments API, Google Maps, Google Cloud Messages

<b>Project/Project description</b>	Android barcode scanner and resolver, shopping assistant client
Period of project (since... to...)	January 2014 – February 2014
Position	Lead Android Developer
Responsibilities	Project estimation, development of the core components (database, customized UI, logic), optimization for different device versions and configurations, bug fixing, communication with the customer
Technologies used	JDK, Android SDK, SQLite, JSON, XML, Android Fragments API, Google Maps

<b>Project/Project description</b>	Android client for different communities that enables participants to get info about the latest news and events in their community (e.g office building, apartment building)
Period of project (since... to...)	December 2013 – January 2014
Position	Lead Android Developer
Responsibilities	Project estimation, development of the core components (database, customized UI, logic), optimization for different device versions and configurations, bug fixing, communication with the customer
Technologies used	JDK, Android SDK, SQLite, JSON, XML, Android Fragments API, Google Maps

<b>Project/Project description</b>	Mobile client for cloud data storage that allows users to keep their data on the cloud server and share it with other users.
Period of project (since... to...)	October 2013 – December 2013
Position	Lead Android Developer
Responsibilities	Support, development of additional components

	(database, customized UI, logic), optimization for different device versions and configurations, bug fixing, application branding
Technologies used	JDK, Android SDK, SQLite, JSON, XML, Android Fragments API, WebDAV

<b>Project/Project description</b>	Fitness application for a Dutch company with features like calculating workouts, searching for clubs, social sharing, etc.
Period of project (since... to...)	July 2013 – October 2013
Position	Lead Android Developer
Responsibilities	Project estimation, development of the core components (database, customized UI, logic), optimization for different device versions and configurations, bug fixing, communication with the customer
Technologies used	JDK, Android SDK, SQLite, JSON, XML, Android Fragments API, Google Maps.

<b>Project/Project description</b>	Application for Swedish biggest annual political event that helps to explore events, plan and schedule meetings.
Period of project (since... to...)	June 2013 – July 2013
Position	Android Developer
Responsibilities	Development of the data search engine (SQL requests), create application logic and UI, optimization and stabilization
Technologies used	JDK, Android SDK, Eclipse IDE, JSON, SQL, Android Fragments API, Google Maps.

<b>Project/Project description</b>	Mobile social network for the whole family where the users can post photos and messages, invite members, integrate with other social networks.
Period of project (since... to...)	March 2013 – June 2013
Position	Android Developer
Responsibilities	Development of the core components, creating application logic and UI, bug fixing, applying for different device configurations, optimization and stabilization, communication with the customer
Technologies used	JDK, Android SDK, Eclipse IDE, JSON, XML, Android Fragments API.

<b>Project/Project description</b>	Code Scanner for Android (barcode scanning and recognition application)
Period of project (since... to...)	June 2012 - March 2013
Position	Android Developer
Responsibilities	Adding application logic, creating UI, application branding, bug fixing, applying for different device configurations, communication with the customer
Technologies used	JDK, Android SDK, Eclipse IDE, XML.

<b>Project/Project description</b>	Code Scanner for Blackberry (barcode scanning and recognition application)
Period of project (since... to...)	November 2011 - June 2012
Position	Junior Mobile Developer
Responsibilities	Creating core application logic, UI, bug fixing, applying for different device versions and configurations, communication with the customer
Technologies used	JDK, Blackberry SDK, NetBeans IDE.

**SKILLS MATRIX**

<b>PROFESSIONAL SKILLS</b>	<b>Experience, in years</b>	<b>Level</b> (Expert/ Advanced/ Intern/Novice)	<b>Last used, year</b>
<b><u>Operating Systems</u></b>			
MS Windows	14	Advanced	2016
Mac OS	1	Novice	2012
<b><u>Programming Languages</u></b>			
Java	4	Advanced	2016
SQL	3	Advanced	2016
C	1.5	Novice	2016
<b><u>Project Management / CVS Tools</u></b>			
Jira	4	Advanced	2016
SVN	4	Advanced	2016
Git	2	Intern	2016
<b><u>Development Environment</u></b>			
Eclipse Platform	2.5	Advanced	2015
NetBeans/Sun Java Studio	2	Advanced	2012
IDEA(Android Studio)	3	Intern	2016
<b><u>SDK</u></b>			
Blackberry SDK	2	Advanced	2012
Android SDK	4	Advanced	2016
<b><u>Other Skills</u></b>			
Agile / Scrum	2	Novice	2016
Project documentation	4	Intern	2016
OOP/OOA	4	Advanced	2016